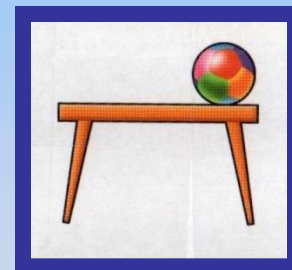
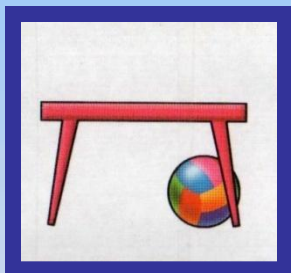
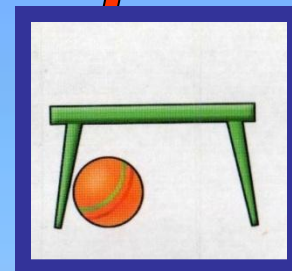
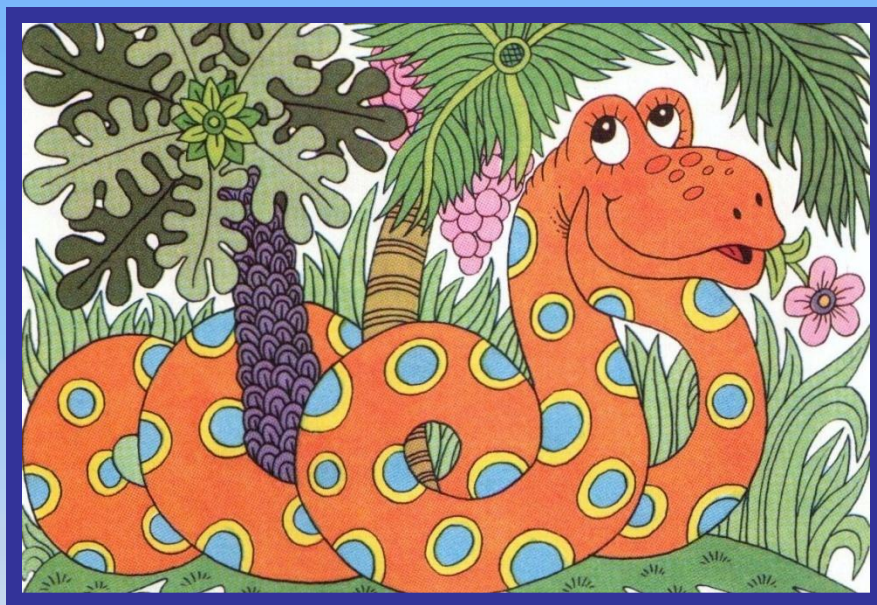
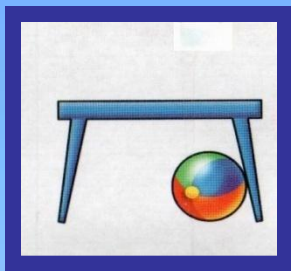
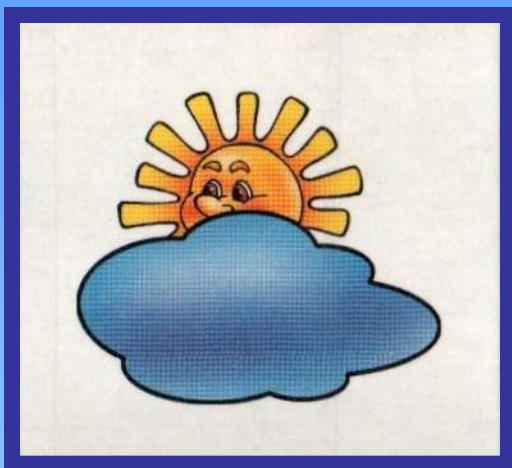


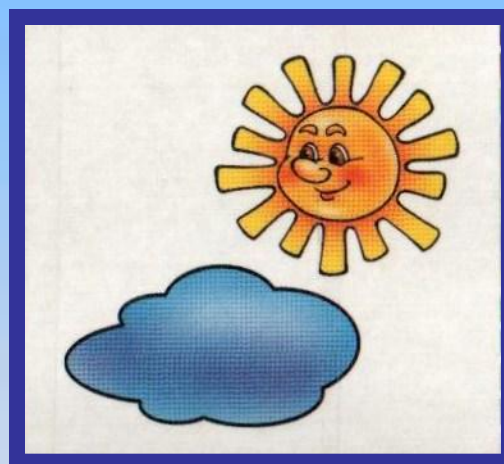
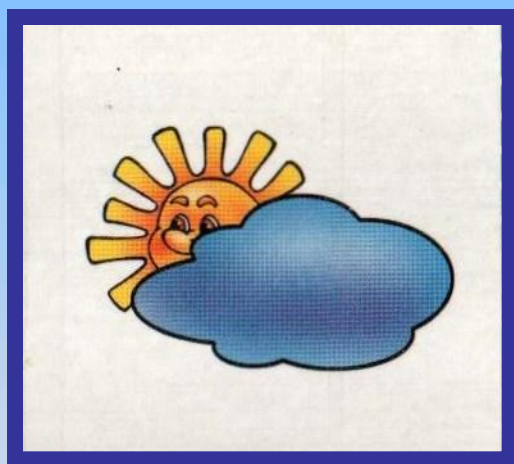
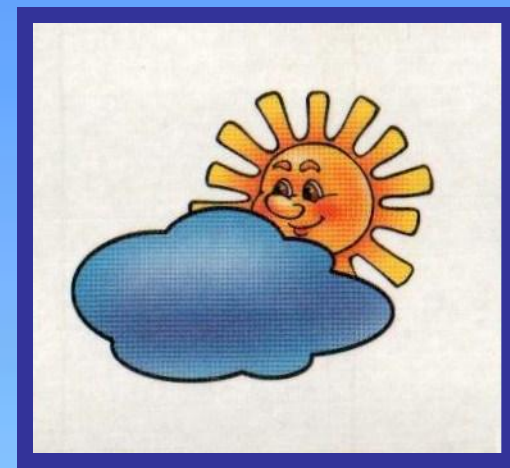
ЗАРЯДКА ДЛЯ РОЗУМУ



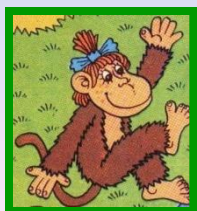
Логічна гра
«Знайди зайве»"



Завдання 1

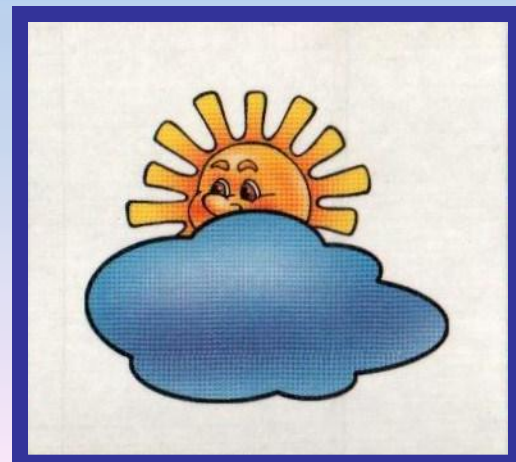
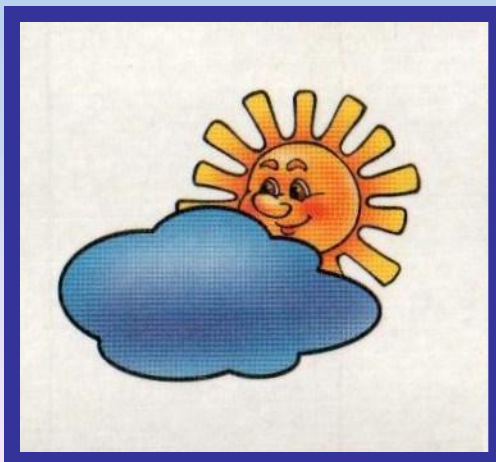
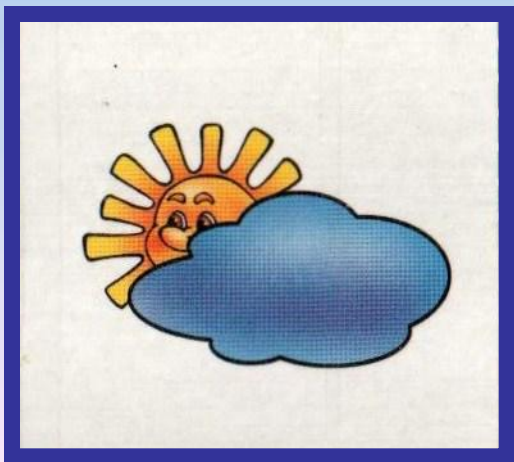
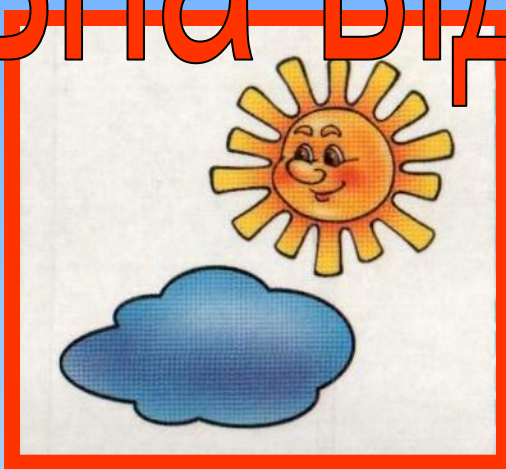


Знайди зайве

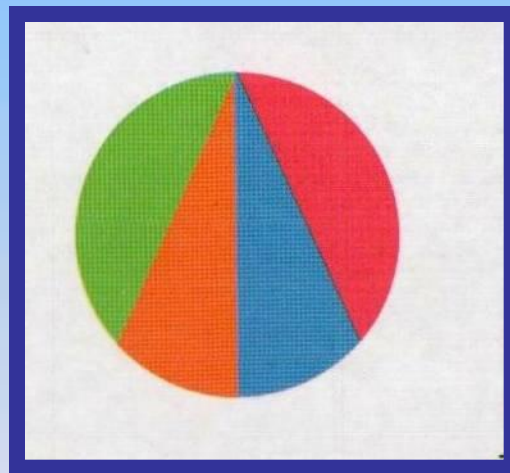
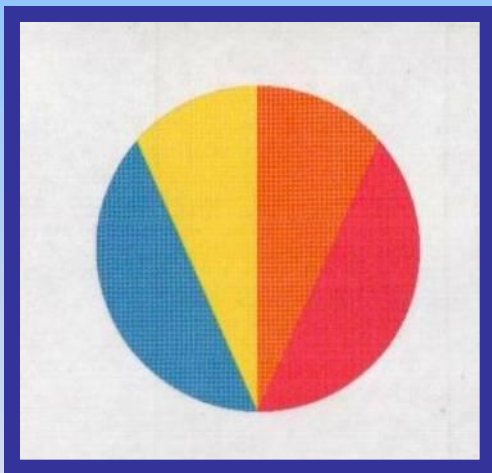
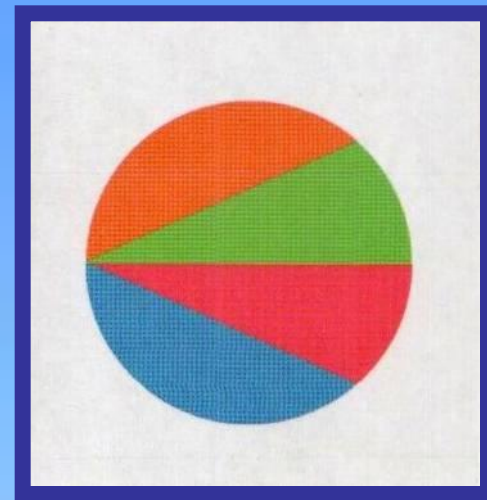
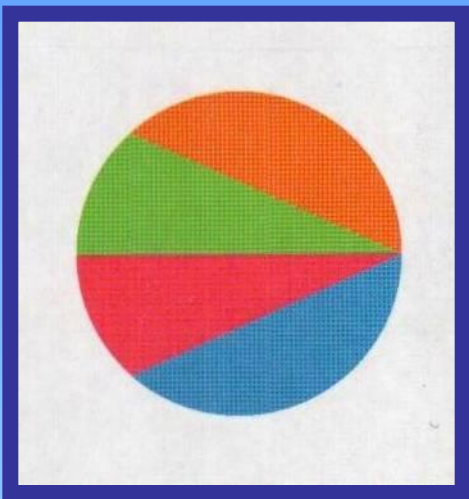




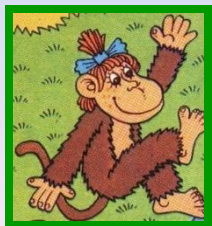
Правильна відповідь



Завдання 2

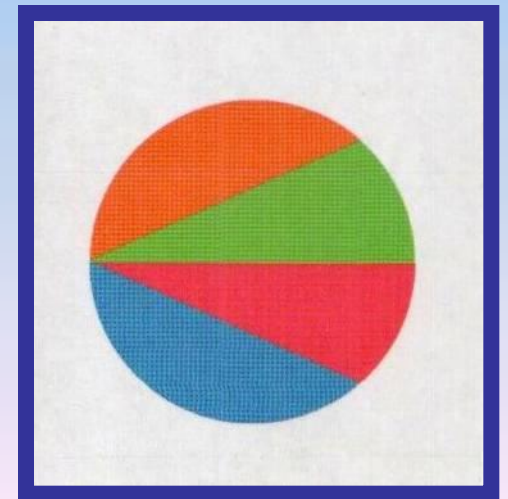
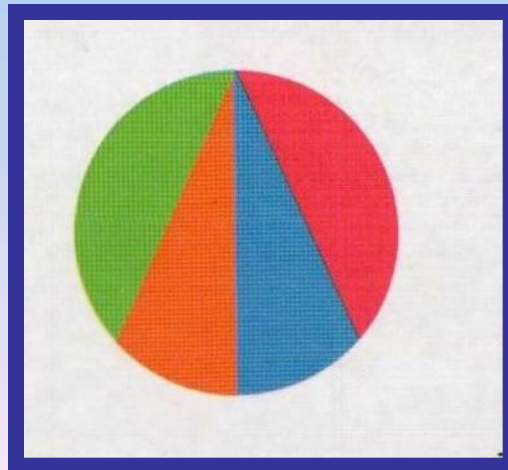
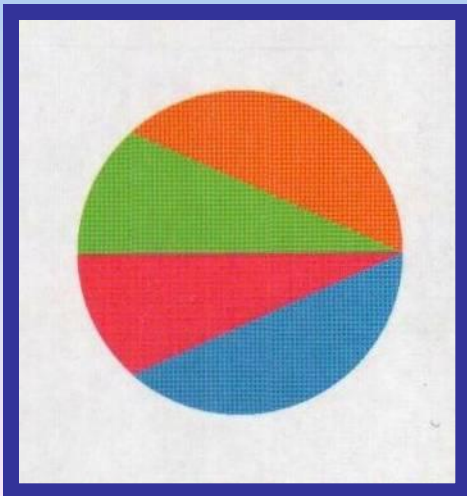
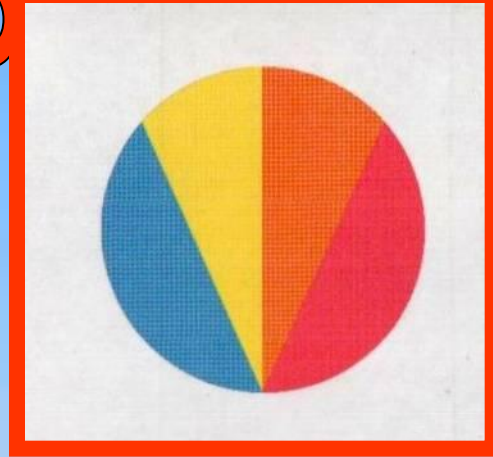


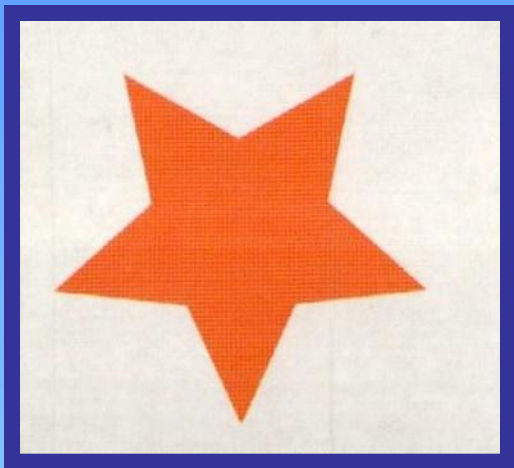
Знайди зайве



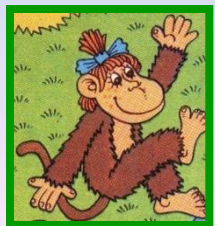
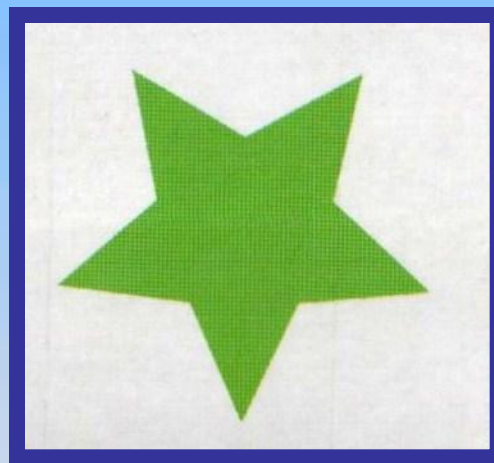
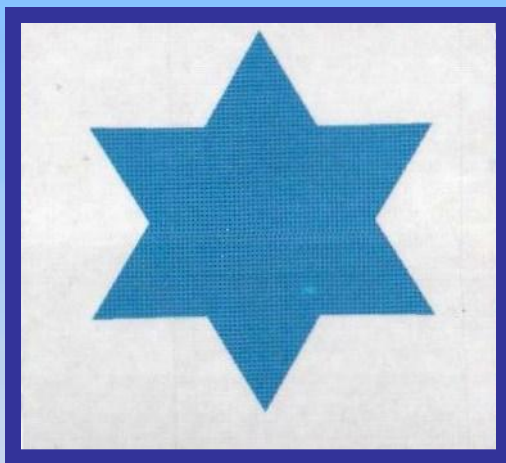


Правильна відповідь





Завдання
3

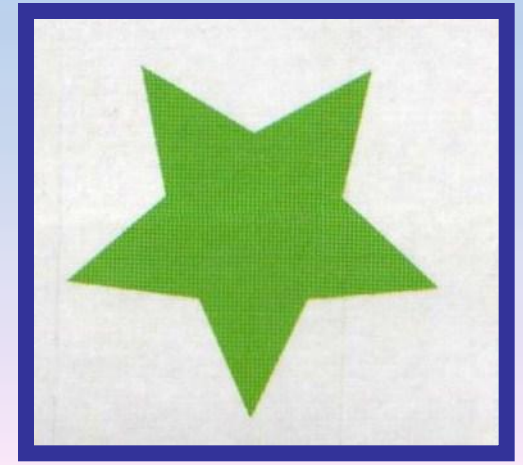
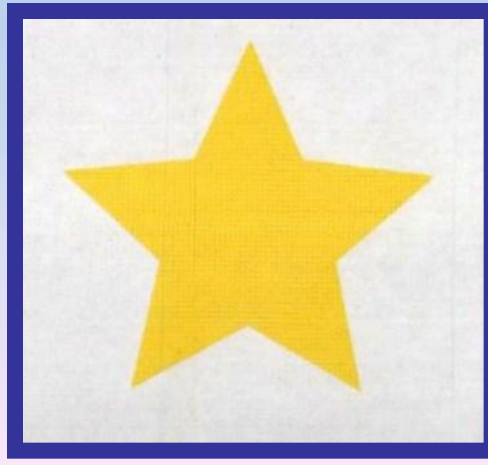
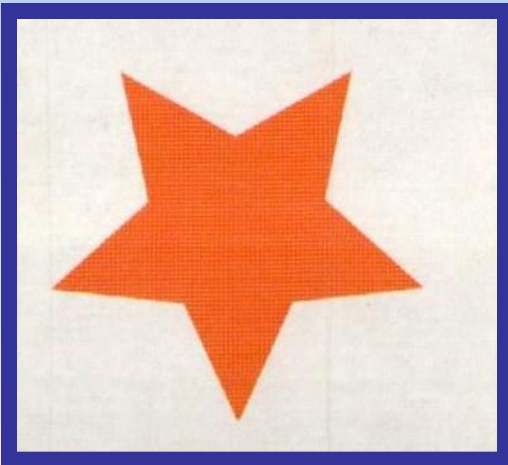
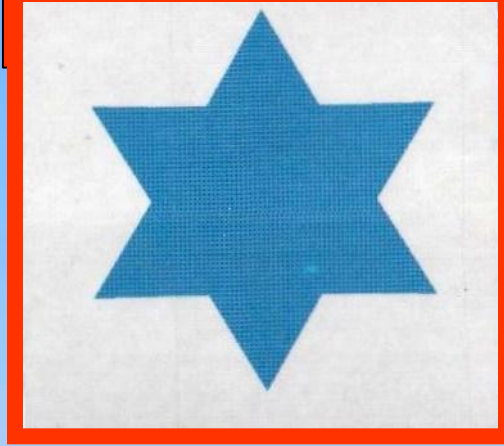


Знайди зайве



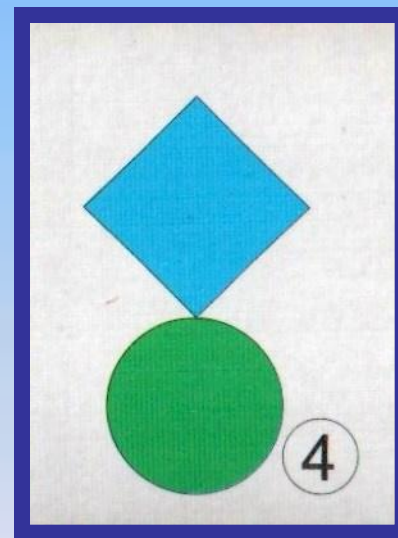
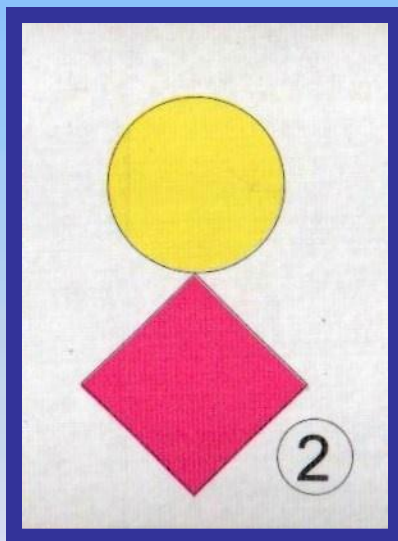
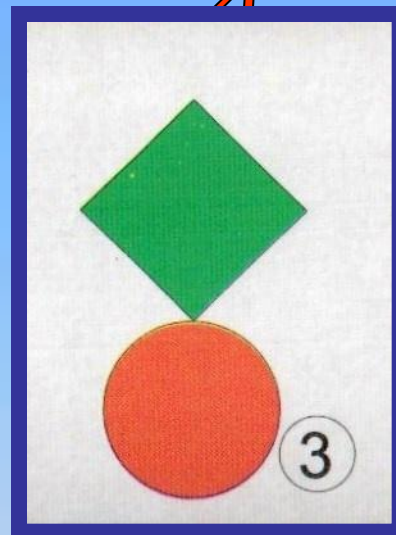
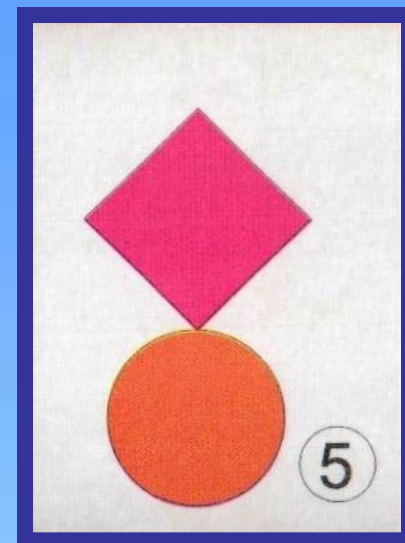
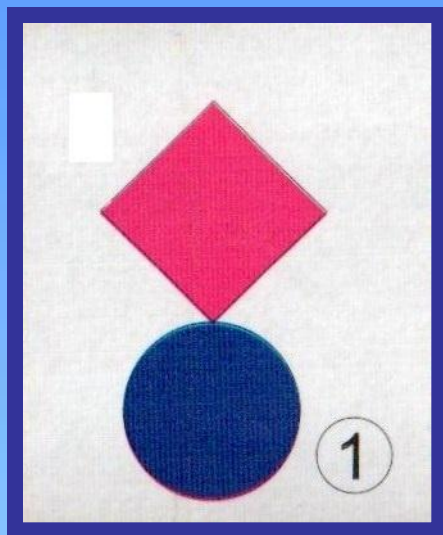


Правильна відповідь

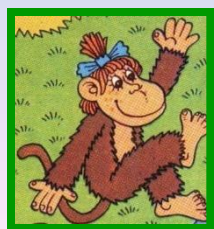


завдання

1

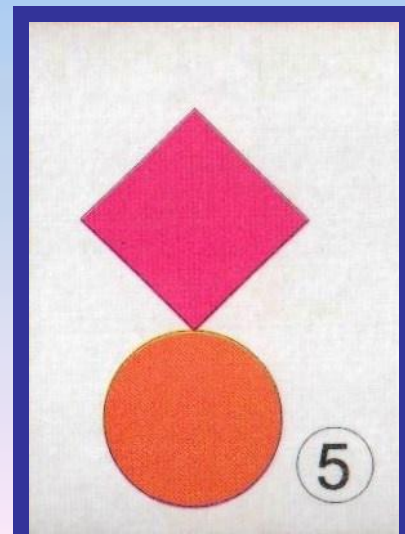
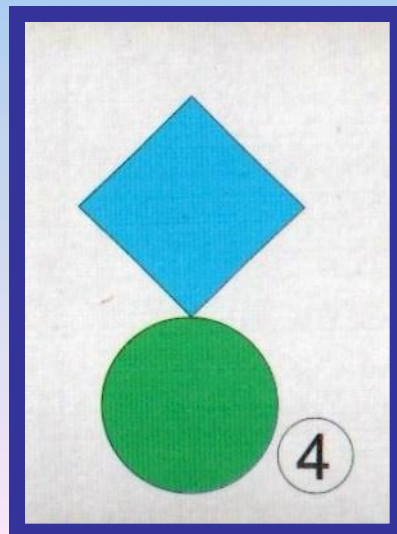
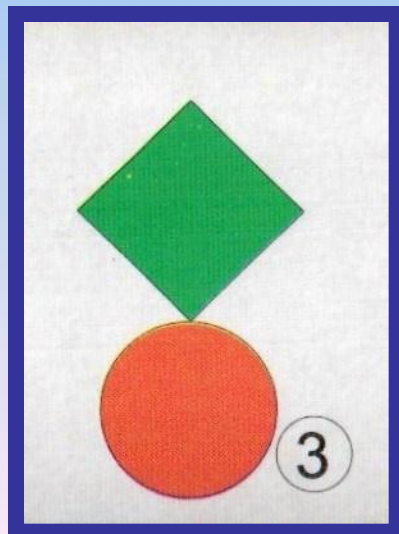
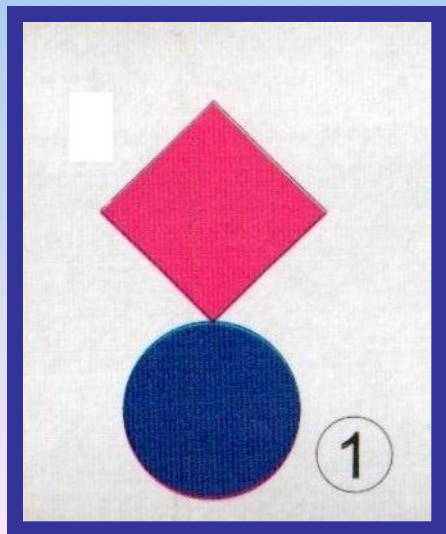
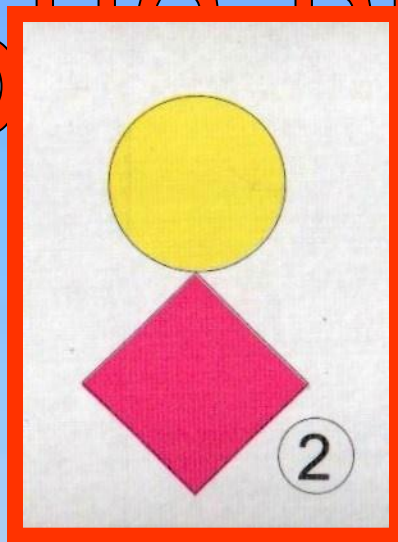


Знайди зайве

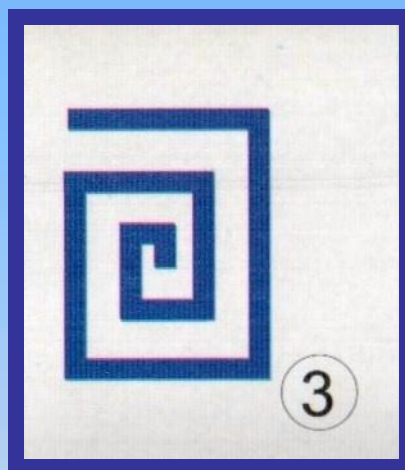




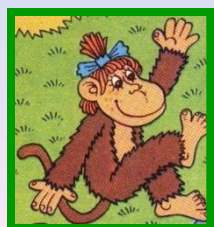
Правильна відповідь

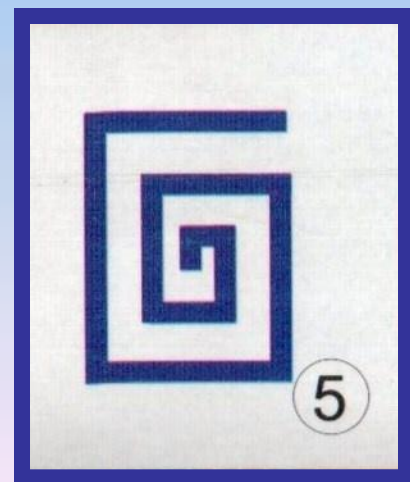
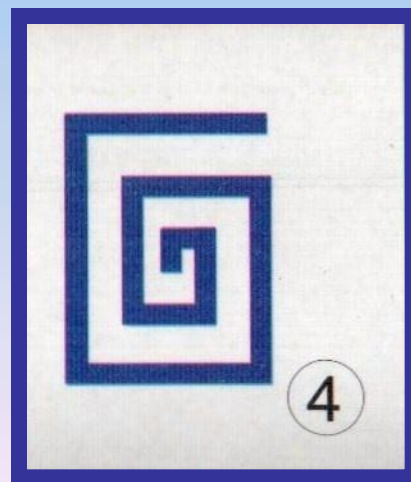
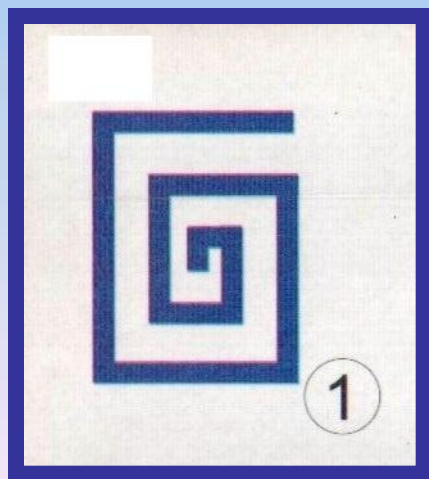


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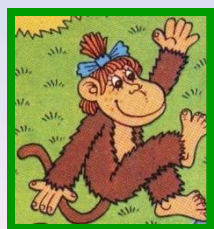
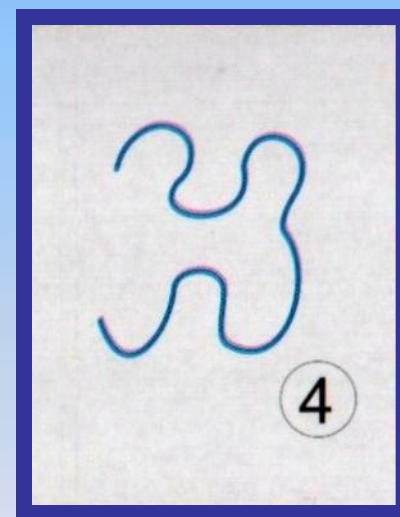
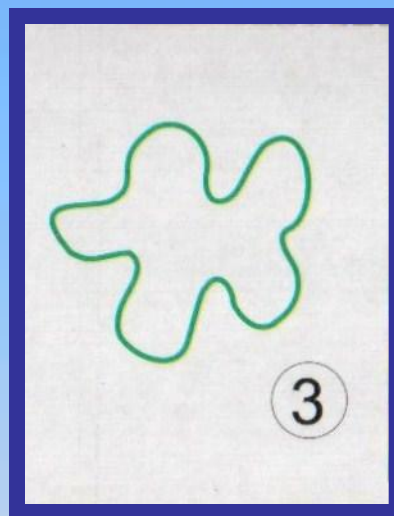
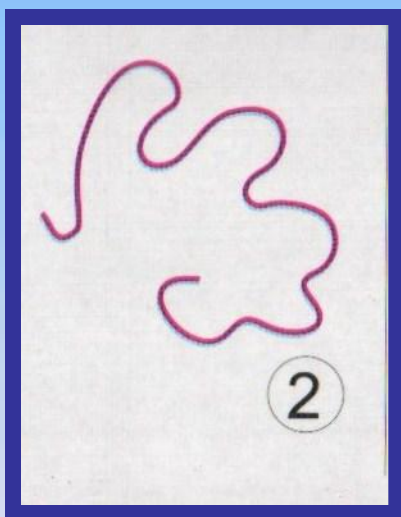
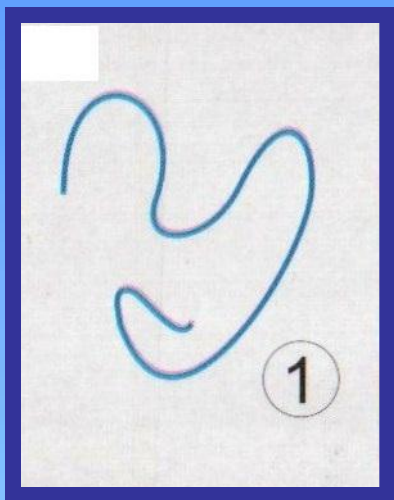


Знайди зайве





Завдання 6

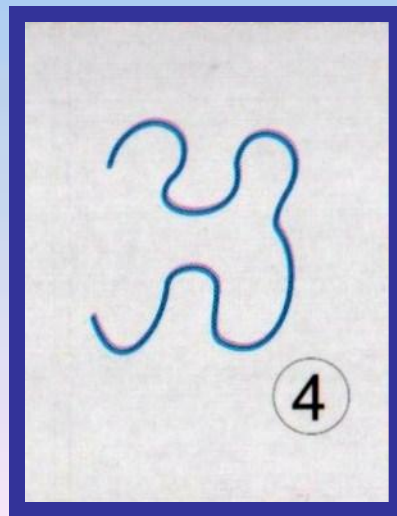
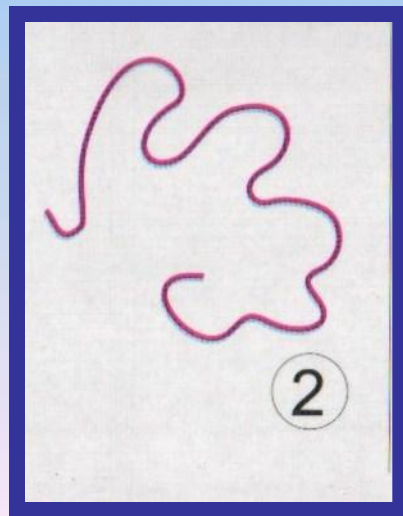
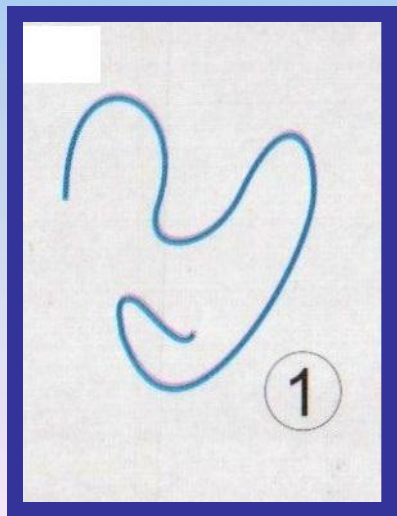
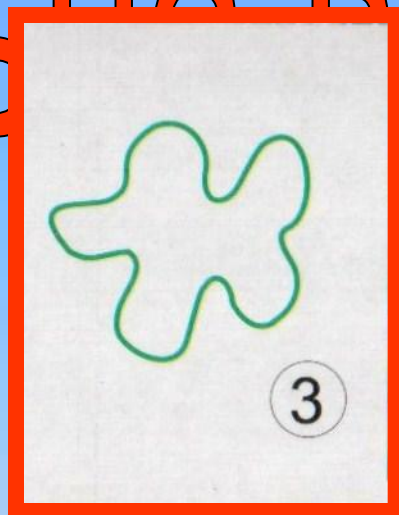


Знайди зайве

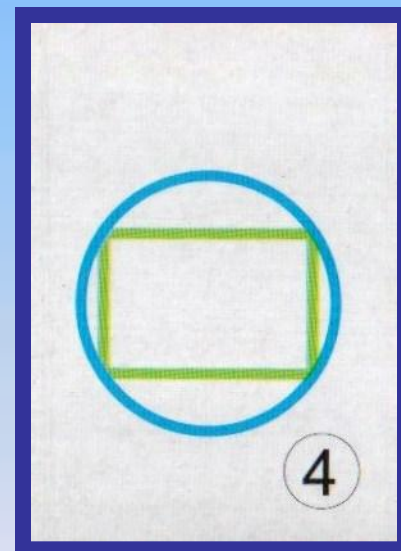
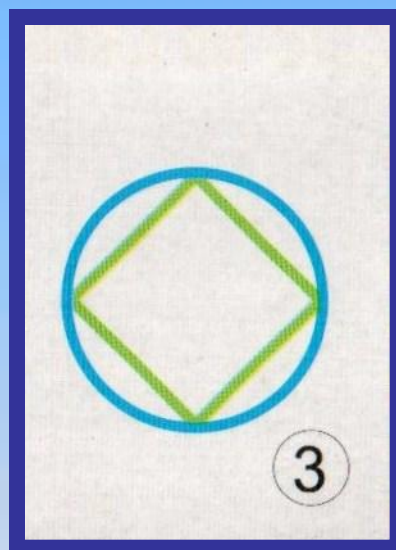
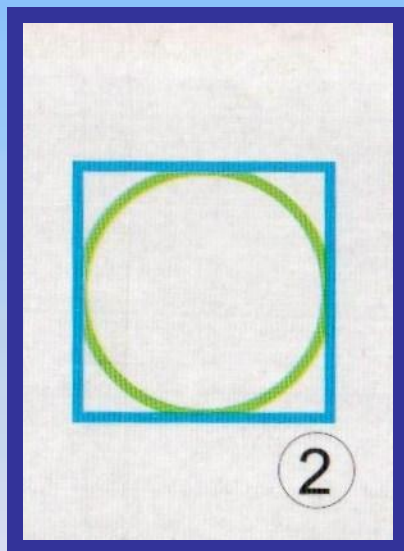
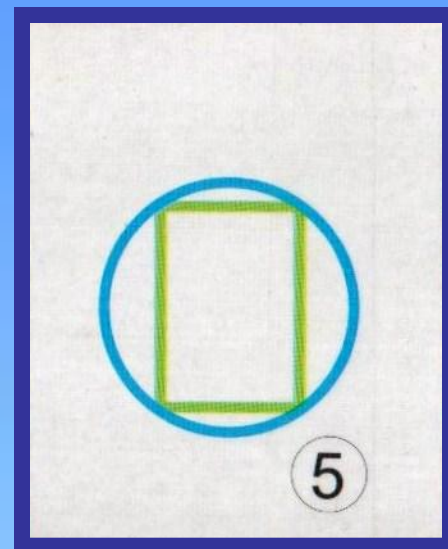
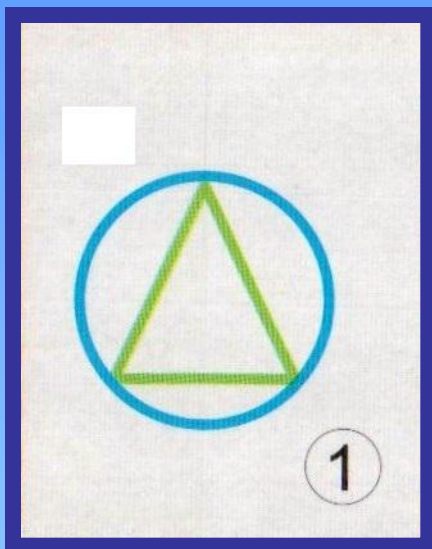




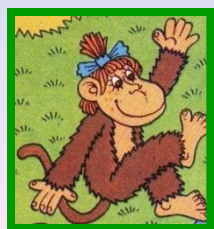
Правильна відповідь



Завдання 7

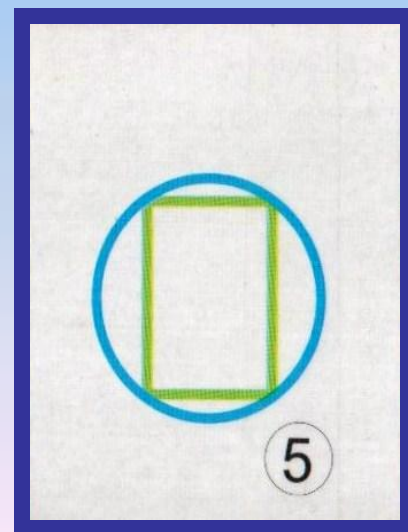
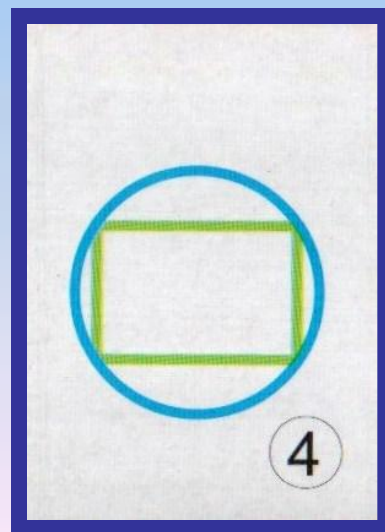
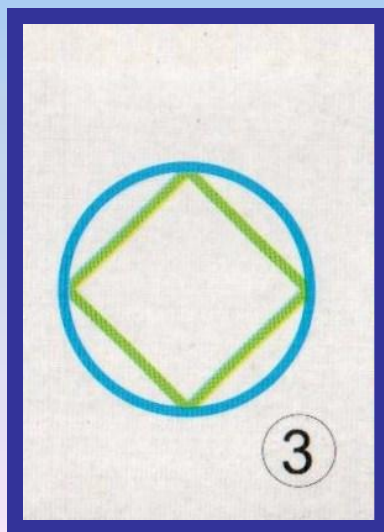
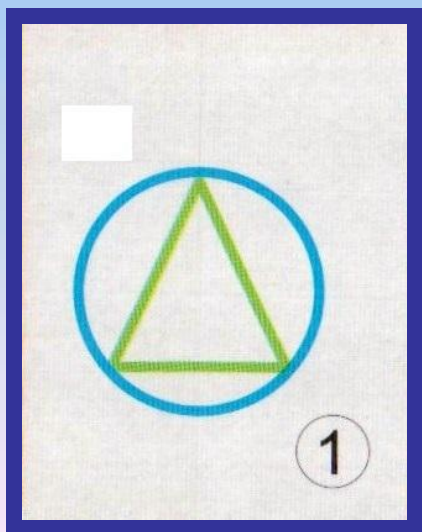
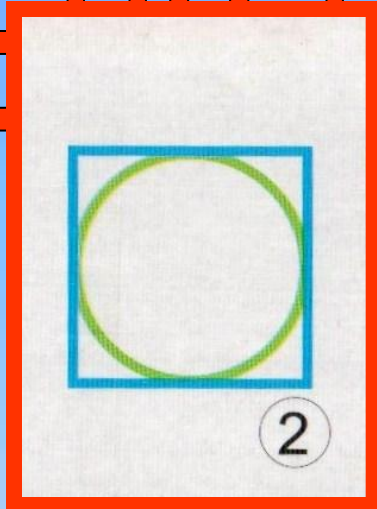


Знайди зайве

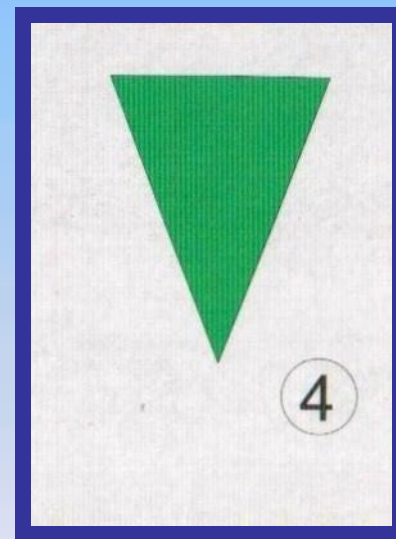
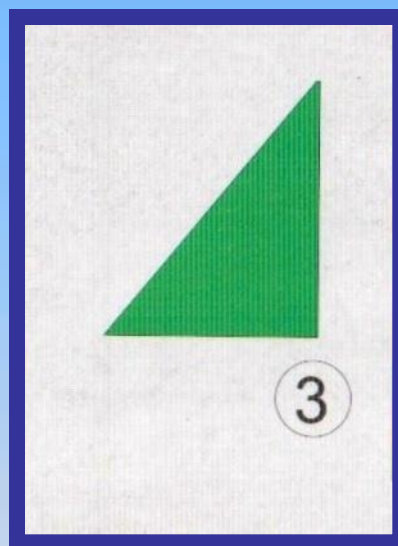
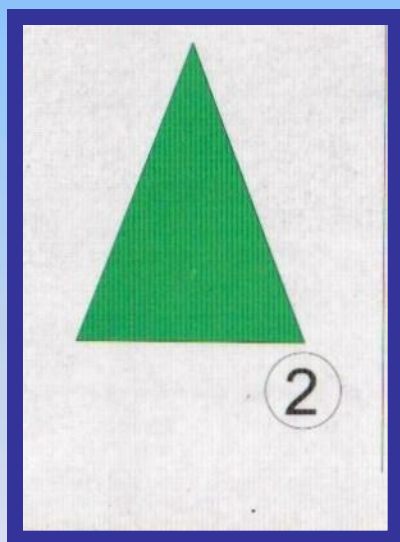
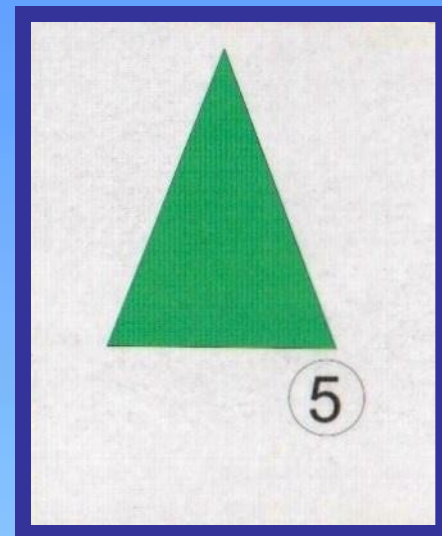
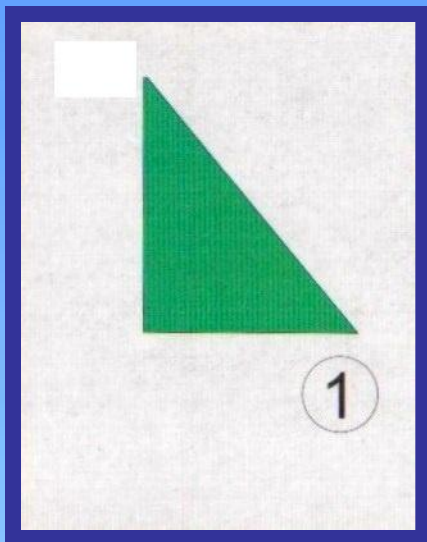




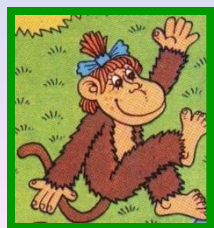
Правильна відповідь



завдання
8

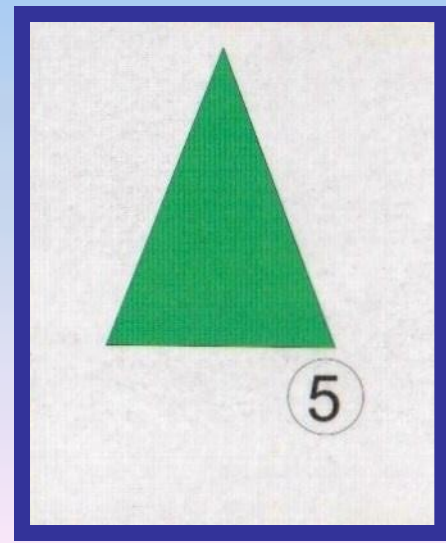
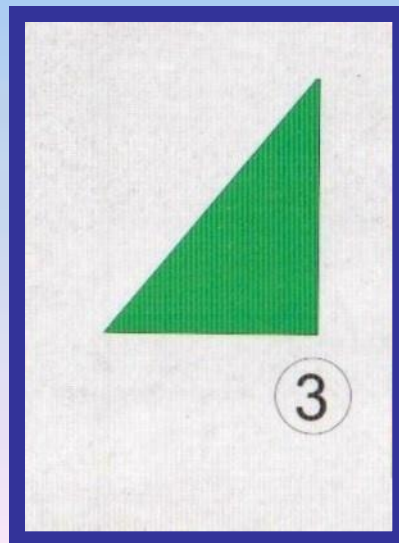
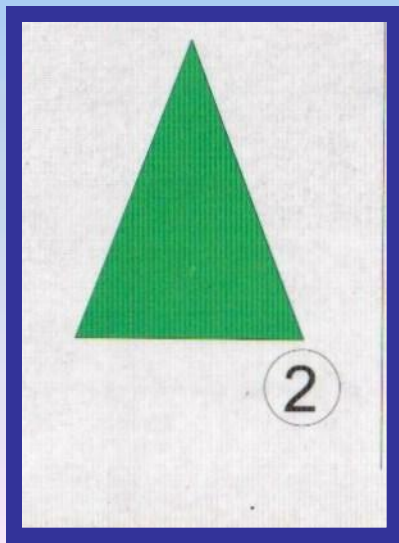
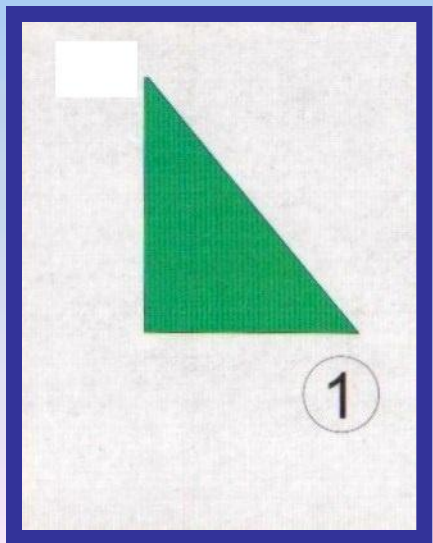


Знайди зайве





Правильна відповідь



Завдання
9

25

1

54

5

41

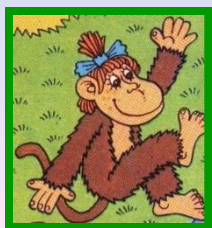
2

33

3

62

4





Правильна відповідь

33

3

25

1

41

2

62

4

54

5



Кінець гри



Составитель игры: Козлова Светлана

Список использованных источников иллюстративного материала:

1. Настольно-печатные развивающие игры в папке «Что не подходит?»,
Издательство: «Весна – Дизайн», 2004.
2. Настольно-печатные развивающие игры в папке «Готовимся к школе: Что лишнее?» - Киров, «ОАО Радуга», 2001.
3. Г. Остер Зарядка для хвоста – Тверь, «Век-2», 1992.
4. <http://images.yandex.ru/> (фоны для презентаций)