

Simplification

$$YX + X = X$$

$$XY + X\bar{Y} = X$$

Absorption

$$Y + X\bar{Y} = X + Y$$

2nd Distributive

$$(X + A)(X + B) = X + AB$$

$$(X + A)(X + B)(X + C) = X + ABC$$

Most Common Stupid Errors

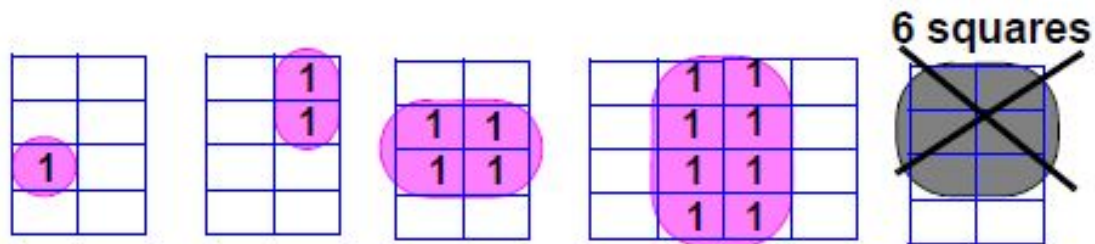
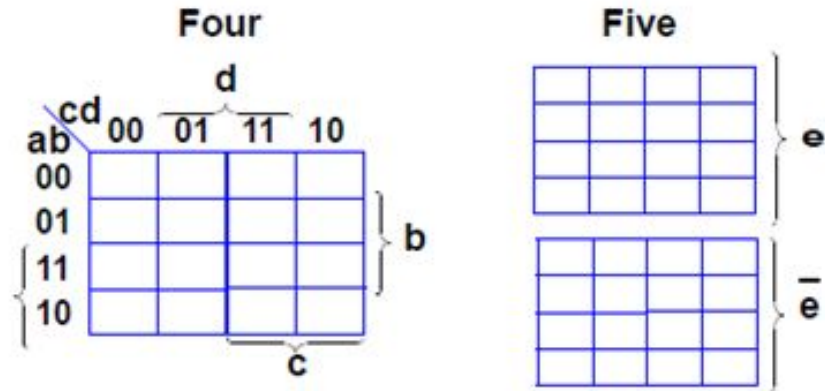
~~$$\bar{X} \cdot \bar{Y} = \overline{XY}$$~~

~~$$X + 1 = X$$~~

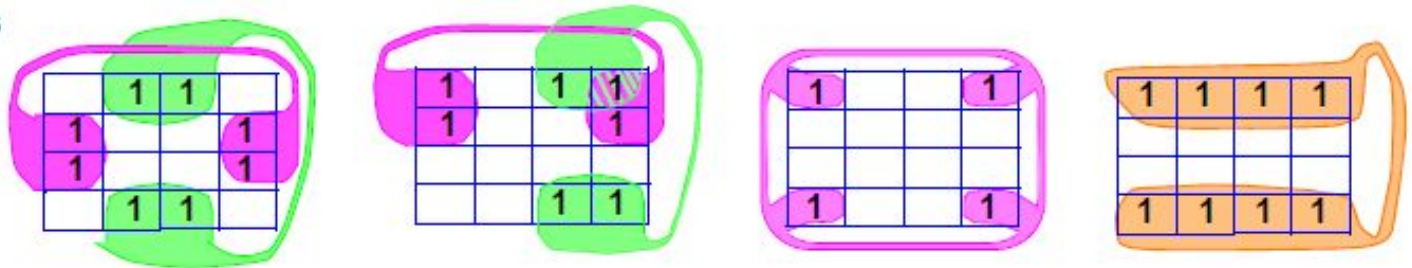
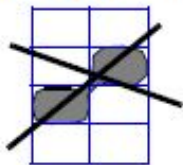
Lecture 4: Multiple Output Maps

senior-lecturer Kairat Sariyev, email: ksariyev@gmail.com, room 409

Review

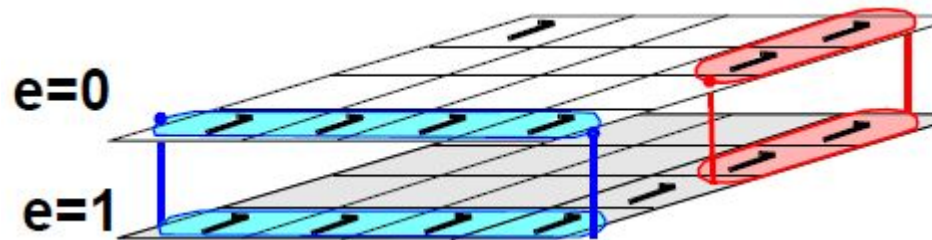


Diagonal squares
not adjacent

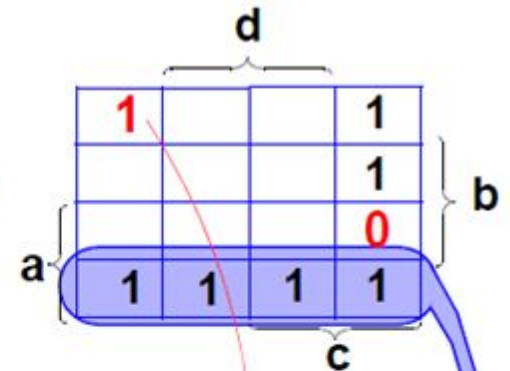


Five-Variable Karnaugh Maps

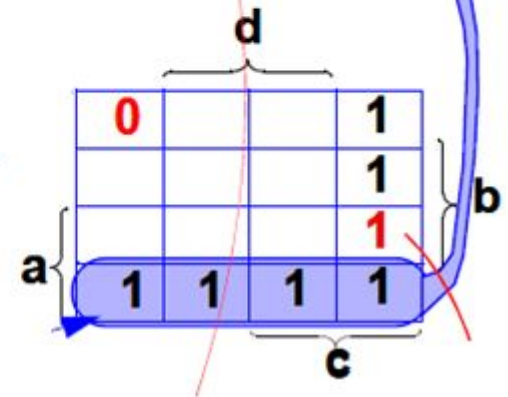
Think of two maps on top of each other



This map for $\bar{e}$



This map for e



Can loop

e 1

$\bar{e}$ 1

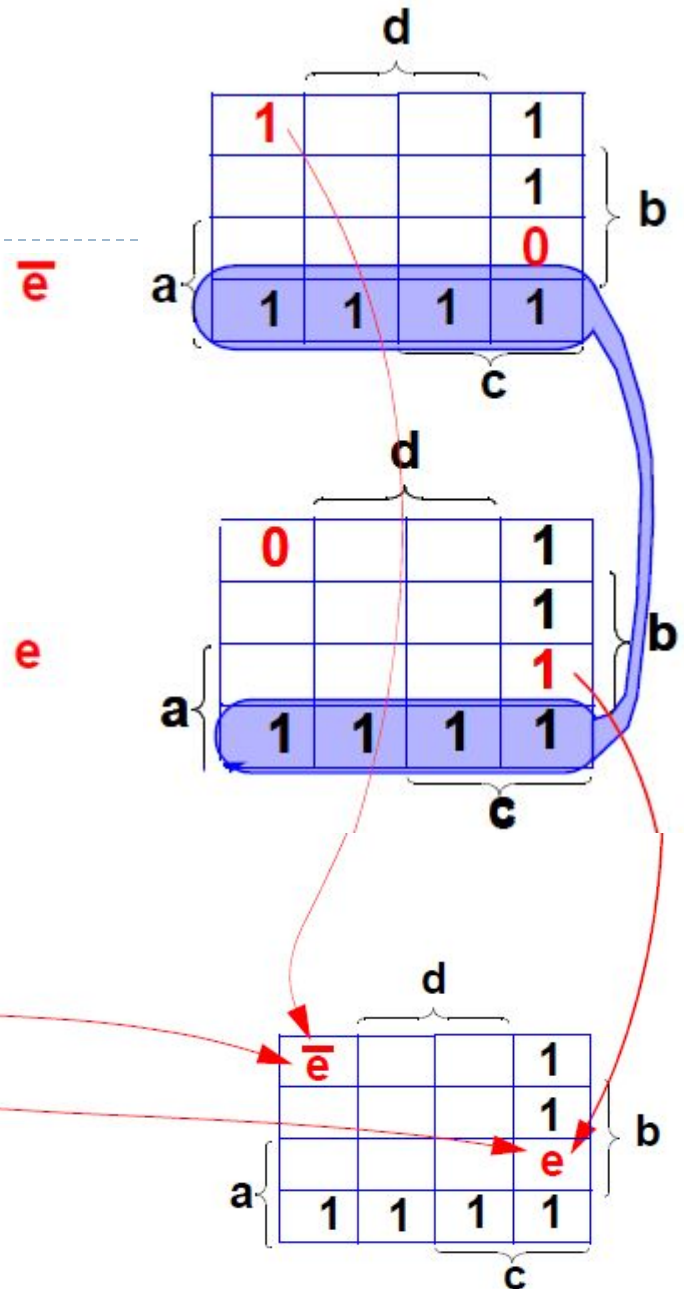
1 1

Cannot loop

~~$\bar{e}$ e~~

“ e ” for “1”s on top layer

“ $\bar{e}$ ” for “1”s on bottom layer.



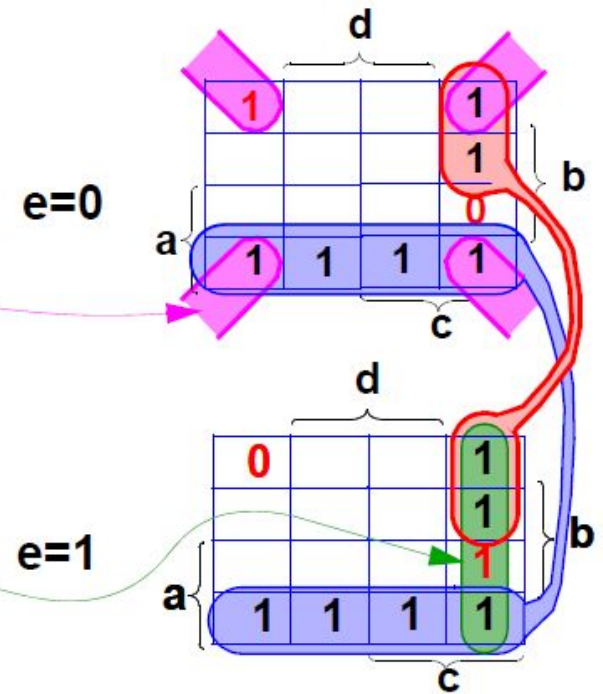
Equations From Five Variable Maps

$e=0$ (top) map are ANDed with $\bar{e}$

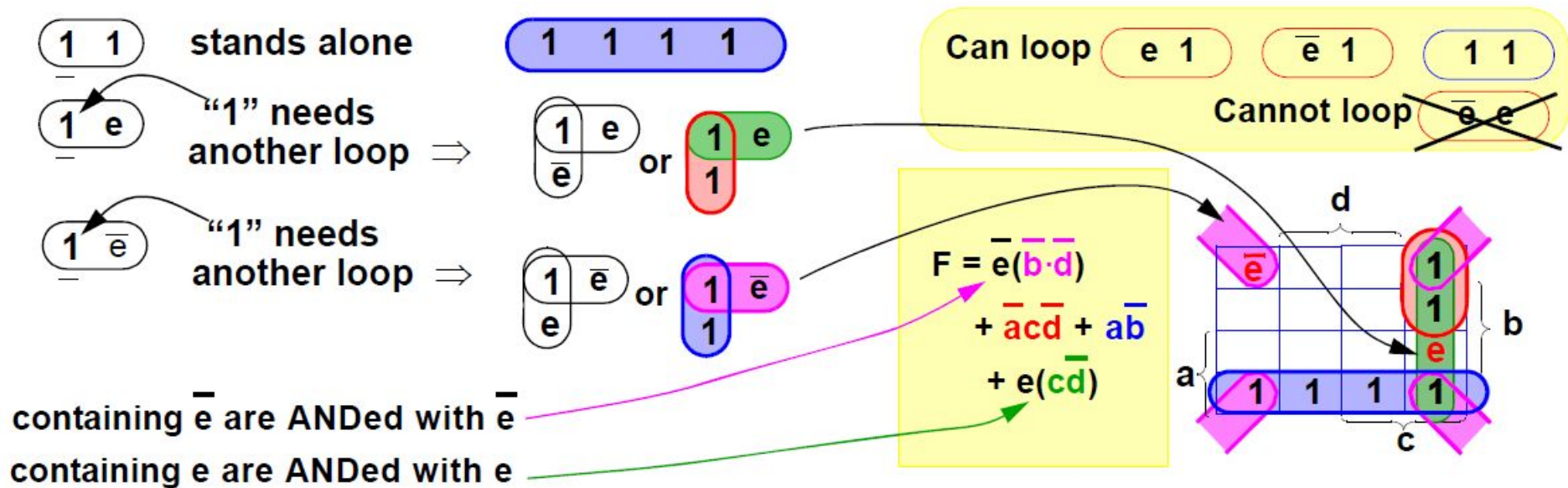
$$F = \bar{e}(\bar{b}\bar{d}) + \bar{a}\bar{c}\bar{d} + a\bar{b}$$

$e=1$ (bottom) map are ANDed with e

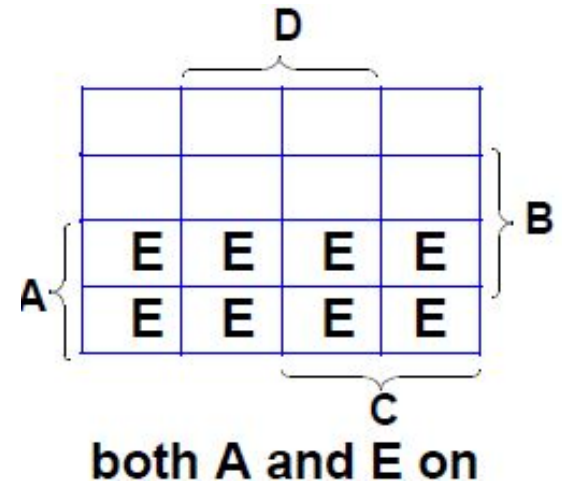
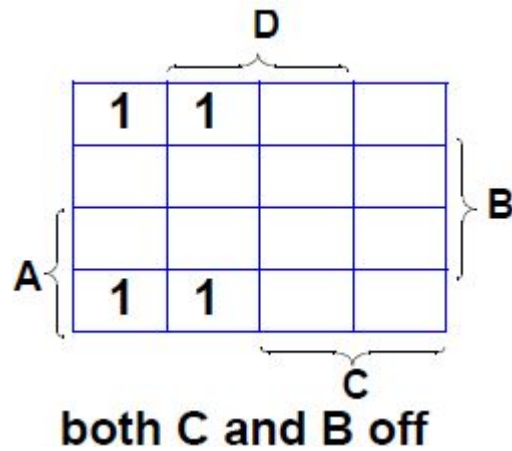
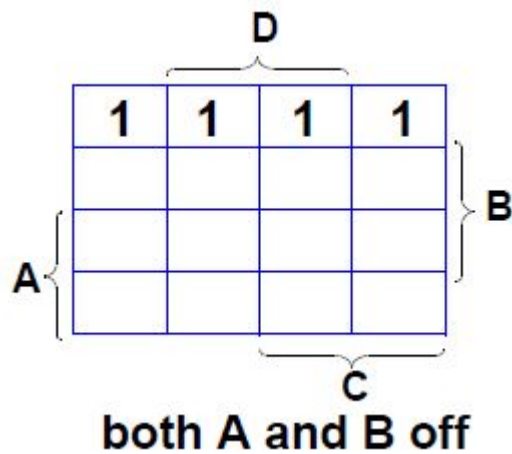
$$+ e(c\bar{d})$$



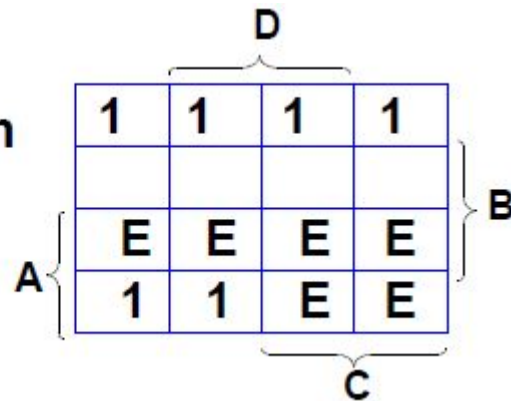
Equations From Five Variable Maps



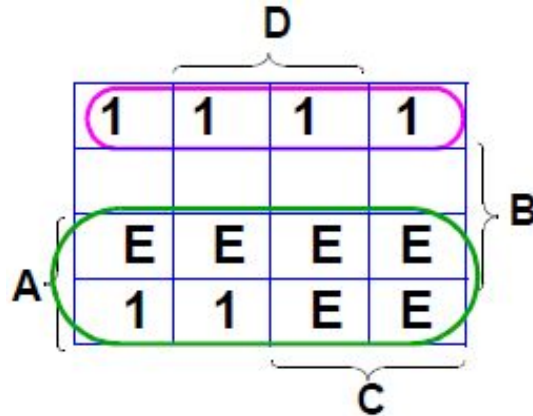
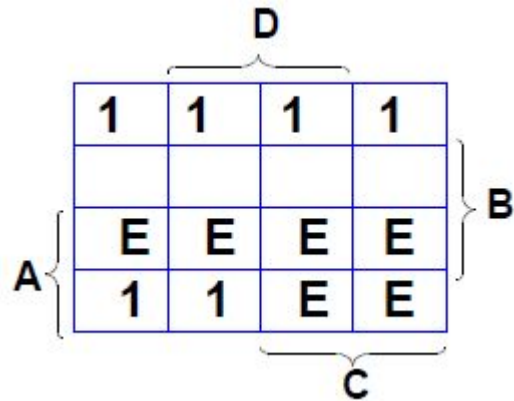
Example: F is true when:
 both A and B are off
 or both C and B are off
 or both A and E are on



Combine on
one map



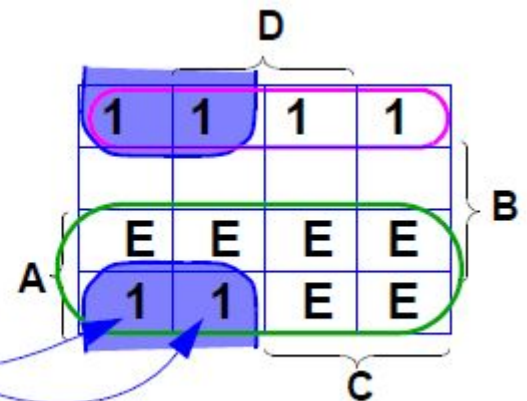
Example: F is true when:
 both A and B are off
 or both C and B are off
 or both A and E are on



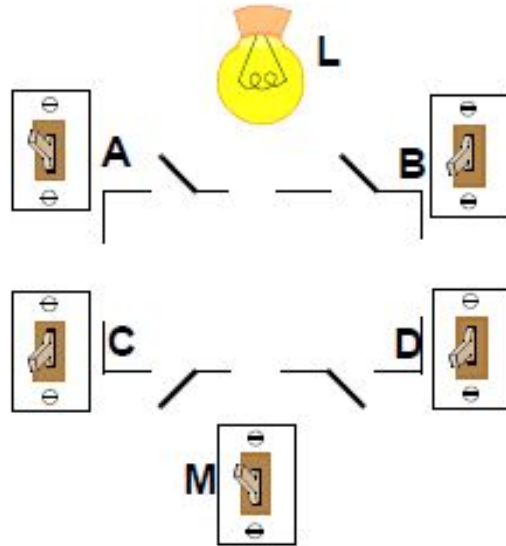
These squares not looped
 in e plane

$$F = EA + \overline{A} \cdot \overline{B} + \overline{C} \cdot \overline{B} + 0$$

{ e plane
 { both planes
 { $\overline{e}$ plane



Example: Light Control



Flicking A,B,C or D

- turns on light if it is **off**

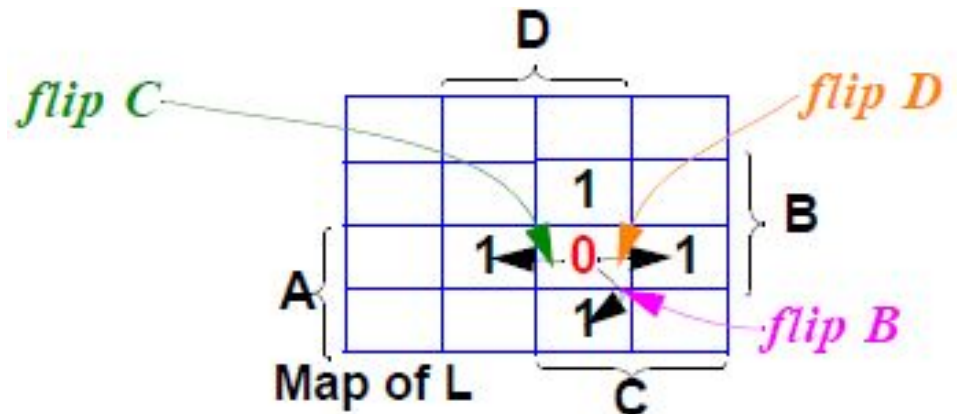
- turns **off** light if it is on

M turns **off** all lights

Start at $ABCD=1111$; $L=0$ (off)

Flick any one switch,
one bit will change.

Move one square, get $L=1$



If $M = 0$, light is always off.
All "1"s become "0"s.

Map of L

D					
		┌───┐			
		1 1			
A {	1		1	} B	
		1			
		1			1
	1		1		
		└───┘			C

D					
		┌───┐			
		M M			
A {	M		M	} B	
		M			M
		M			M
	M		M		
		└───┘			C

$$L = M(A \oplus B \oplus C \oplus D)$$

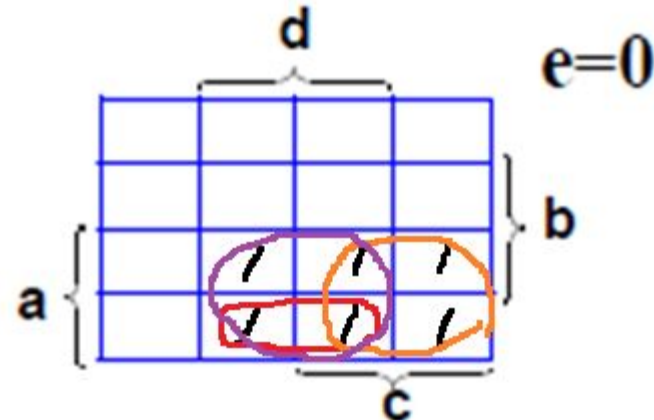
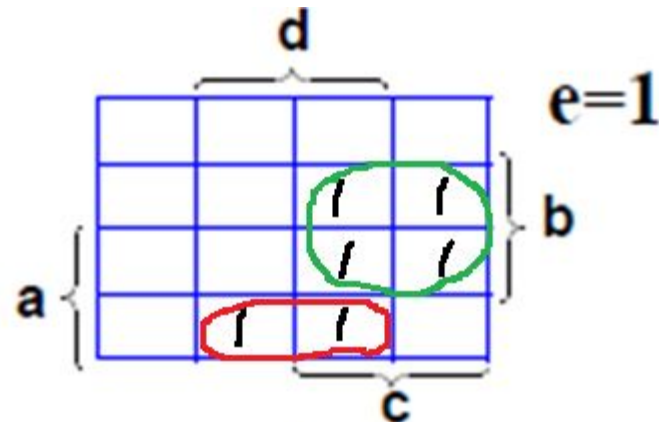
Changing any one bit
changes L

4-variable map is
alternate "1"s and "0"s.

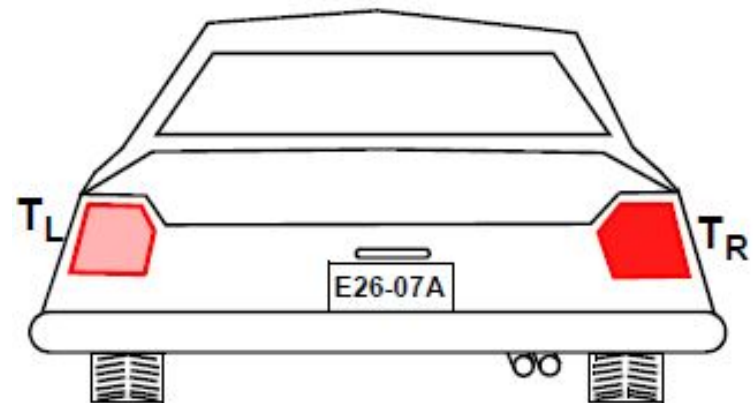
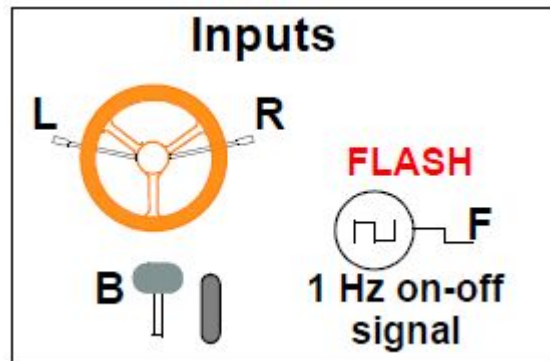
$$L = A \oplus B \oplus C \oplus D$$



Example: $F = (abc + a\bar{b}d + cb)e + (a\bar{b}d + ac + adb)\bar{e}$
 $= (abc + cb)e + (ac + adb)\bar{e} + a\bar{b}d$

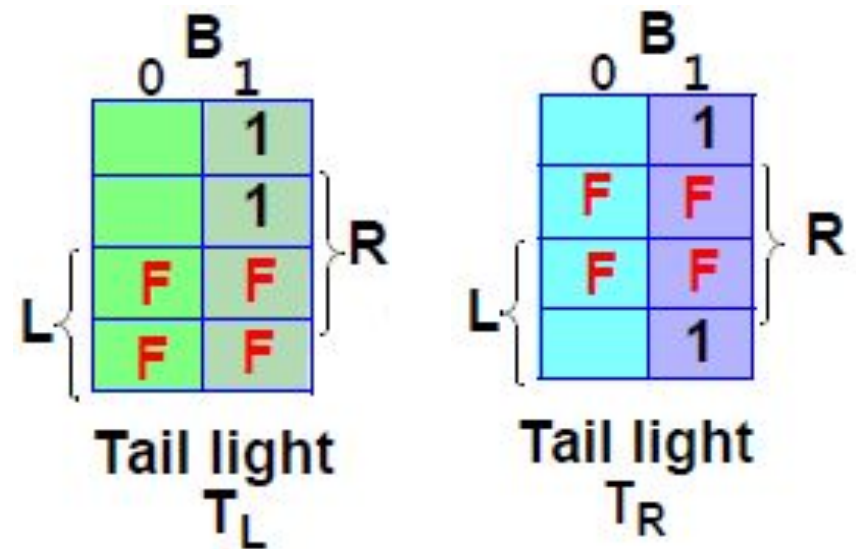


Example: Tail Light Control



Inputs			Tail light T _L	Tail light T _R
	LR	B		
---	00	0	0	0
-R-	01	0	0	Flash
LR-	11	0	Flash	Flash
L--	10	0	Flash	0
--B	00	1	Solid	Solid
-RB	01	1	Solid	Flash
LRB	11	1	Flash	Flash
L-B	10	1	Flash	Solid

LR B	T _L	T _R
00 0	0	0
01 0	0	Flash
11 0	Flash	Flash
10 0	Flash	0
00 1	Solid	Solid
01 1	Solid	Flash
11 1	Flash	Flash
10 1	Flash	Solid

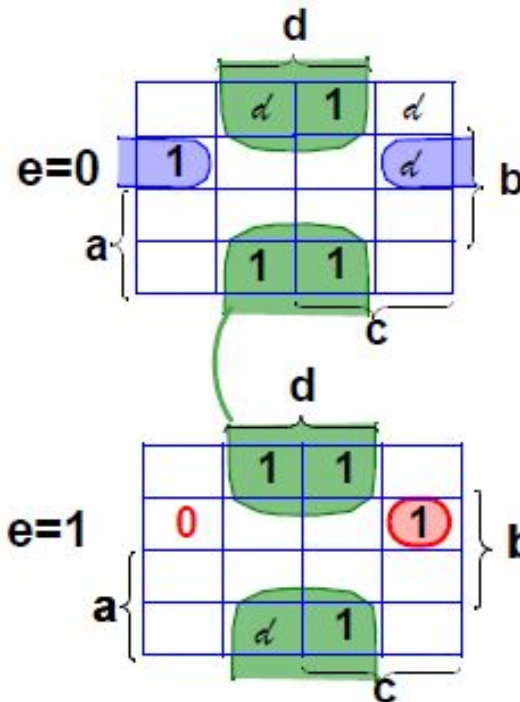


$e=0$

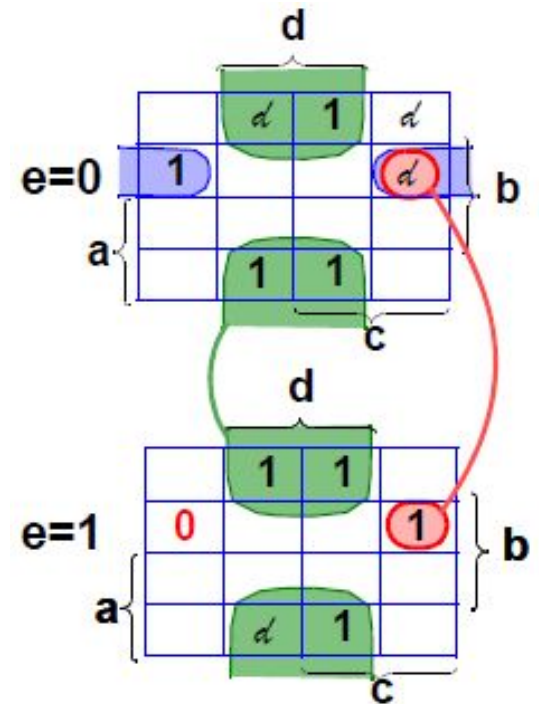
	d	1	d
1			d
	1	1	

$e=1$

	1	1	0
0			1
	d	1	



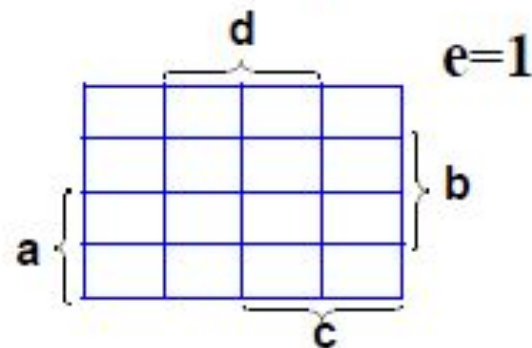
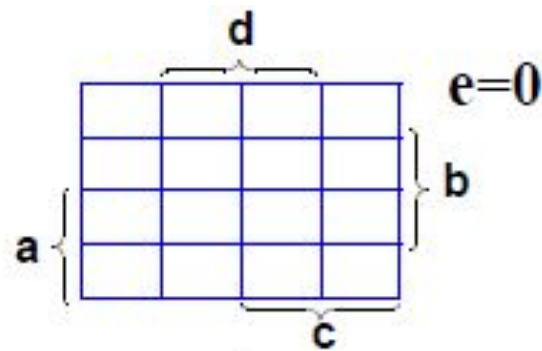
$$F = \bar{e}(\bar{a}b\bar{c}) + \bar{b}d + e(\bar{a}b\bar{c}d)$$



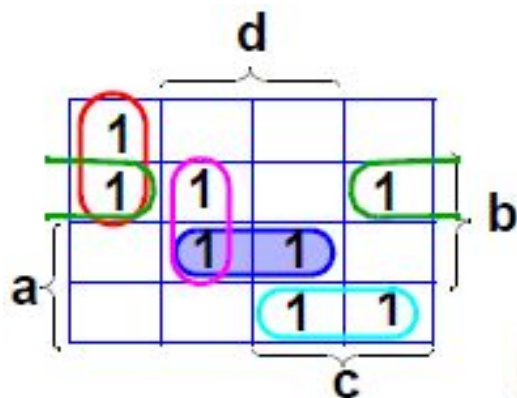
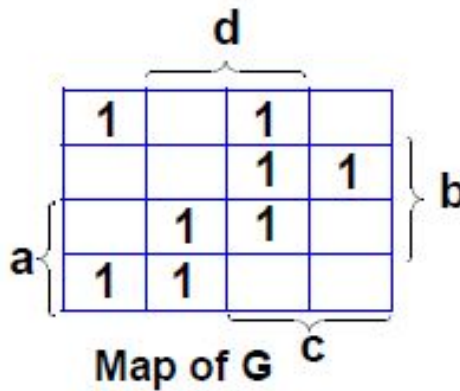
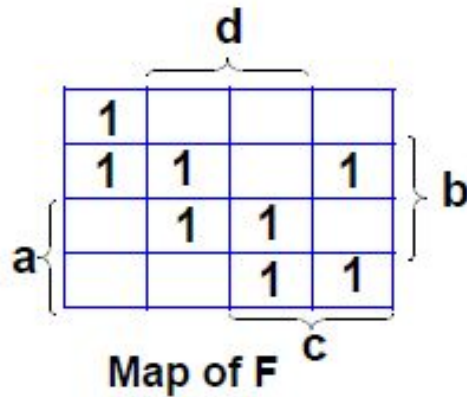
$$F = \bar{e}(\bar{a}b\bar{c}) + \bar{b}d + \bar{a}b\bar{c}d$$

Example: $F = \bar{a}\bar{b}d + \bar{b}cd + \bar{a}\bar{b}\bar{c}\cdot\bar{d}\cdot\bar{e} + \bar{a}bc\bar{d}e$

Further a, c, d, e can never take on the values $0, 1, 0, 0$ ($\bar{a}\bar{c}\bar{d}\cdot\bar{e}$)
and a, b, c, d can never take on the values $0, 0, 0, 1$ ($\bar{a}\cdot\bar{b}\cdot\bar{c}d$)

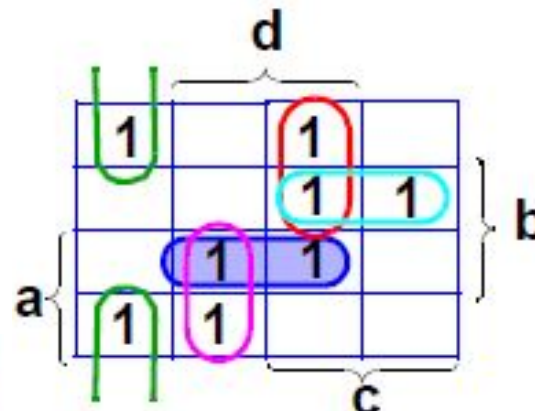


Example:

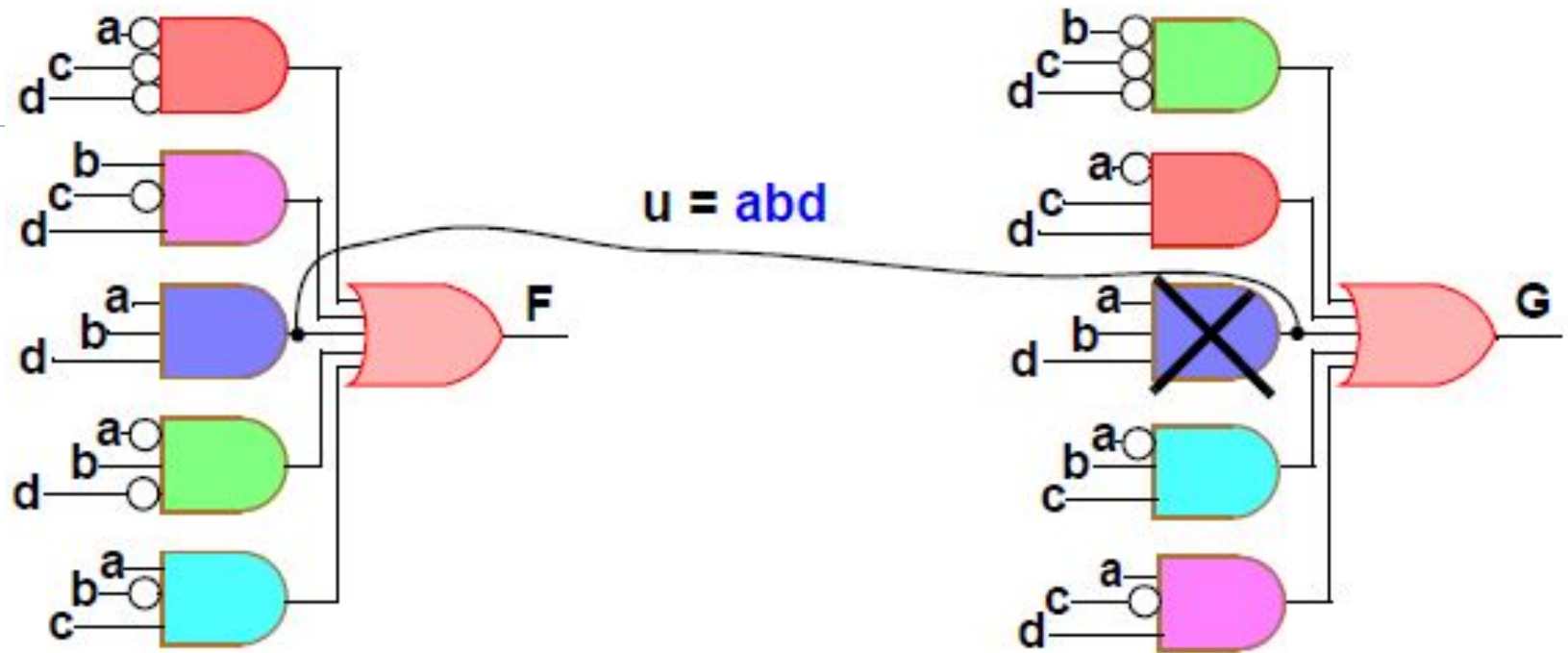


$$u = abd$$

$$F = \bar{a} \cdot \bar{c} \cdot d + bcd + u + \bar{a}bd + \bar{a}bc$$



$$G = \bar{b} \cdot \bar{c} \cdot d + \bar{a}cd + u + \bar{a}bc + \bar{a}cd$$

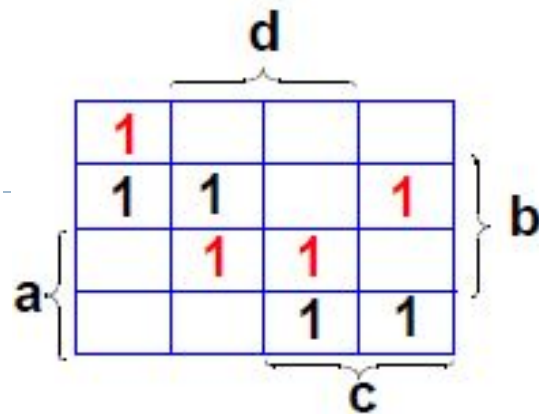


circuit size estimates

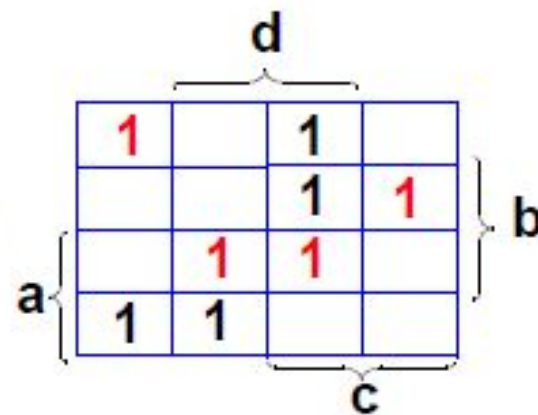
29 letters (literals) $13+13+3$

37 gate inputs $15+5+12+5$

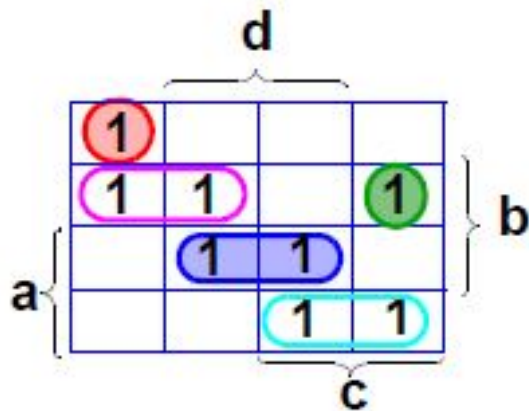
11 gates



Map of F

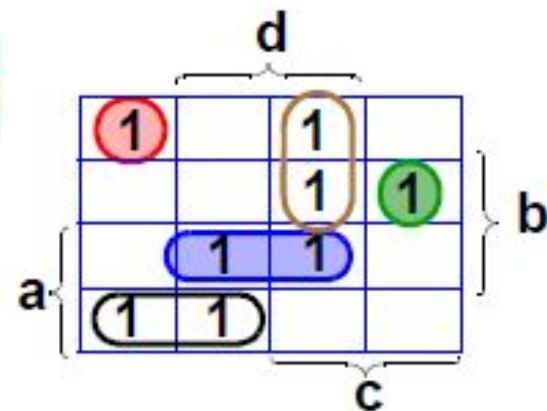


Map of G

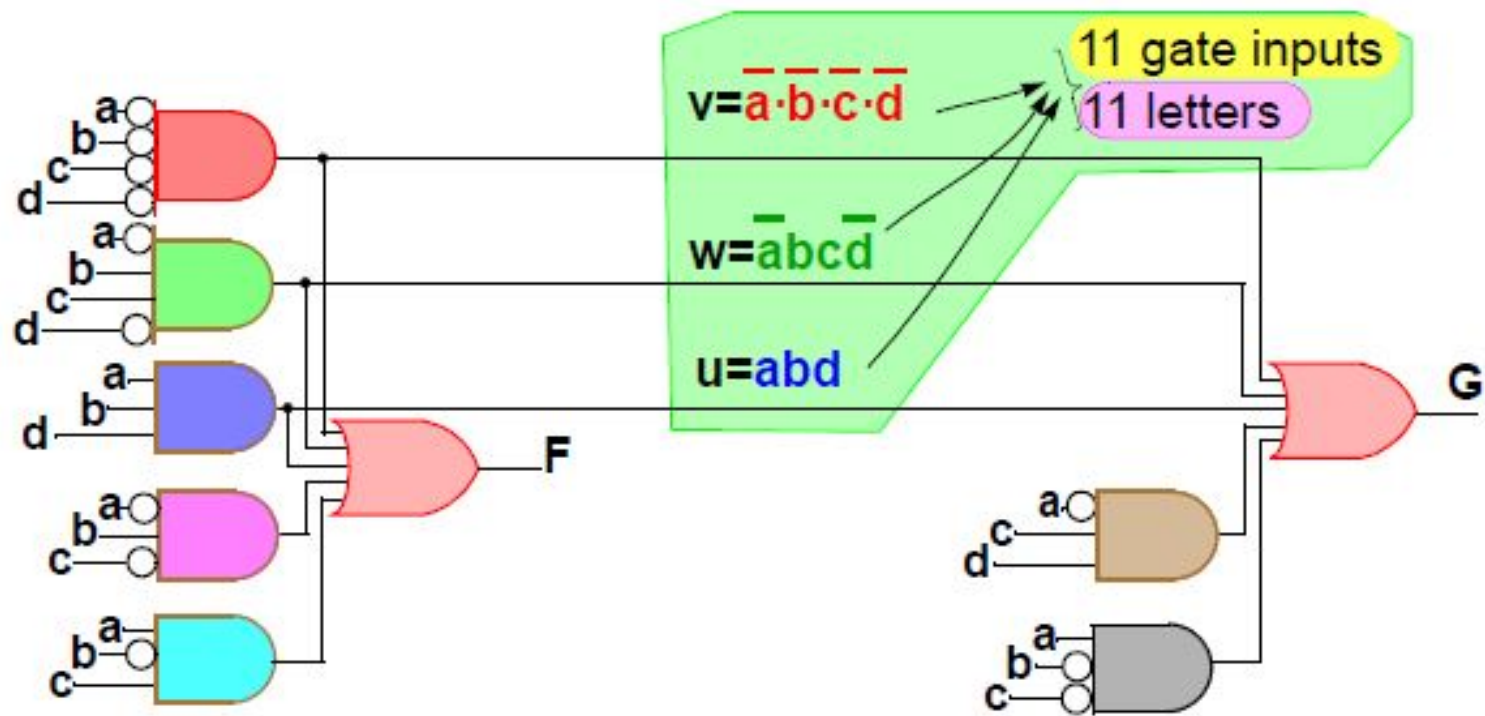


$$F = v + w + u + \bar{a}\bar{b}c + a\bar{b}c$$

$$\begin{aligned} v &= a \cdot b \cdot c \cdot d \\ w &= \bar{a} b c \bar{d} \\ u &= a b d \end{aligned}$$



$$G = v + w + u + \bar{a} c d + a \bar{b} \bar{c}$$



size measures

Prev slide	This slide
29	29 letters (literals)
37	33 gate inputs
11	9 gates