Power Requirements of A Vehicle



Match the Horse to the Cart

Animal Driven Vehicles



2

Cycle Work to be done by an *Engine* Directly Powering the Vehicle

The Powering Engine Torque is: $T_{PE} = F_{wheel} r_{wheel}$

r_{wheel} = Wheel Rolling Radius (meters)

The speed of the vehicle in *km/h* is:

$$km/h = \frac{2\pi N_{PE}}{60} r_{tire}$$

Ideal capacity of Powering Engine: $P_{PE} = T_{PE} \times \left(\frac{2\pi N}{60000}\right) kW$

Ideal cycle work of A Powering Engine:

$$\mathcal{P}_{PE} = \mathcal{P}^{PE} \times \left(\frac{2\pi N}{60}\right) \\ \frac{N}{2\times 60}$$

Modern Cars are not Directly Driven ???!



High Way Driving Cycle



Urban Driving Cycle



Forces To be Overcome by an Automobile



Resistance Forces on A Vehicle

- The major components of the resisting forces to motion are comprised of :
- Acceleration forces (F_{accel} = ma & Iα forces)
 Aerodynamic loads (F_{aero})
 Gradeability requirements (F_{grade})
 Chassis losses (F_{roll resist}).

$$F = F_{aero} + F_{rr} + F_g + ma$$
 due
with elways.

Aerodynamic Force : Flow Past A Bluff Body

Composed of:

- 1. Turbulent air flow around vehicle body (85%)
- 2. Friction of air over vehicle body (12%)
- 3. Vehicle component resistance, from radiators and air vents (3%)



Aerodynamic Resistance on Vehicle



- $C_d = coefficient of drag \rho = air density \approx 1.2 \text{ kg/m}^3$
- A = projected frontal area (m²)
- f(Re) = Reynolds number
- v = vehicle velocity (m/sec)
 - $V_0 =$ head wind velocity



$$P_{aero} = \frac{1}{2} (1.2) C_d A V (V + V_0)^2$$

Aerodynamic Drag on An Accelerating Vehicles







Purpose, Shape & Drag



Shape & Components of Drag



Some examples of \mathbf{C}_{d} :

- The typical modern automobile achieves a drag coefficient of between 0.30 and 0.35.
- SUVs, with their flatter shapes, typically achieve a C_d of 0.35–0.45.
- Notably, certain cars can achieve figures of 0.25-0.30, although sometimes designers deliberately increase drag in order to reduce lift.
- 0.7 to 1.1 typical values for a Formula 1 car (downforce settings change for each circuit)
- 0.7 Caterham Seven
- at least 0.6 a typical truck
- 0.57 Hummer H2, 2003
- 0.51 Citroën 2CV
- over 0.5 Dodge Viper
- 0.44 Toyota Truck, 1990-1995

- 0.42 Lamborghini Countach, 1974
- 0.42 Triumph Spitfire Mk IV, 1971-1980
- 0.42 Plymouth Duster, 1994
- 0.39 Dodge Durango, 2004
- 0.39 Triumph Spitfire, 1964-1970
- 0.38 Volkswagen Beetle
- 0.38 Mazda Miata, 1989
- 0.374 Ford Capri Mk III, 1978-1986
- 0.372 Ferrari F50, 1996
- 0.36 Eagle Talon, mid-1990s
- 0.36 Citroën DS, 1955
- 0.36 Ferrari Testarossa, 1986
- 0.36 Opel GT, 1969
- 0.36 Honda Civic, 2001
- 0.36 Citroën CX, 1974 (the car was named after the term for drag coefficient)
- 0.355 NSU Ro 80, 1967

- 0.34 Ford Sierra, 1982
- 0.34 Ferrari F40, 1987
- 0.34 Chevrolet Caprice, 1994-1996
- 0.34 Chevrolet Corvette Z06, 2006
- 0.338 Chevrolet Camaro, 1995
- 0.33 Dodge Charger, 2006
- 0.33 Audi A3, 2006
- 0.33 Subaru Impreza WRX STi, 2004
- 0.33 Mazda RX-7 FC3C, 1987-91
- 0.33 Citroen SM, 1970
- 0.32064 Volkswagen GTI Mk V, 2006 (0.3216 with ground effects)
- 0.32 Toyota Celica, 1995-2005
- 0.31 Citroën AX, 1986
- 0.31 Citroën GS, 1970
- 0.31 Eagle Vision
- 0.31 Ford Falcon, 1995-1998
- 0.31 Mazda RX-7 FC3S, 1986-91
- 0.31 Renault 25, 1984
- 0.31 Saab Sonett III, 1970
- 0.30 Audi 100, 1983
- 0.30 BMW E90, 2006
- 0.30 Porsche 996, 1997
- 0.30 Saab 92, 1947

- 0.195 General Motors EV1, 1996
- 0.19 Alfa Romeo BAT Concept, 1953
- 0.19 Dodge Intrepid ESX Concept, 1995
- 0.19 Mercedes-Benz "Bionic Car" Concept, 2005 ([2] mercedes_bionic.htm) (based on the boxfish)
- 0.16 Daihatsu UFEIII Concept, 2005
- 0.16 General Motors Precept Concept, 2000
- 0.14 Fiat Turbina Concept, 1954
- 0.137 Ford Probe V prototype, 1985