

GRAMMAR



Welcome to the grammar casino!

This is a great review game or can be used to target specific weak areas.

It's similar but with a twist.



Materials needed: 1 copy of the game per student or a group



the GRAMMAR CASINO



Read the sentence. Choose whether the sentence is good or no good.

Place your bet. You have 100 points to start.

If you're right add your bet to your total. If you are wrong subtract the bet.

Good	No Good	Bet	
<input type="checkbox"/>	<input type="checkbox"/>	_____	1. He <u>comed</u> to the casino yesterday.
		_____	_____
	total	_____	
<input type="checkbox"/>	<input type="checkbox"/>	_____	2. They was go with their friends to the library.
		_____	_____
	total	_____	
<input type="checkbox"/>	<input type="checkbox"/>	_____	3. He bought a hamburger and a soda.
		_____	_____
	total	_____	
<input type="checkbox"/>	<input type="checkbox"/>	_____	4. Do Lisa and Elizabeth watch TV last weekend?

You can make it yourself or download free pintables
<http://www.mes-english.com/games/grammarcasino.php>

- Students start with one hundred points
- Students read the first sentence and decide if the sentence is grammatically correct or if there is a mistake
- If the sentence is fine, the students choose the box 'good.'
- If there is a mistake in the sentence, the students choose the box 'no good'
- The students then write in their bet on the bet line. If they are confident, they can bet a lot. If they aren't so confident, they can bet a little. (a minimum bet of 10 points)
- The line under each sentence can be used to rewrite sentences with a mistake in them or to translate the sentences



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Good	No Good	Bet	
<input type="checkbox"/>	<input type="checkbox"/>	_____	1. He <u>comened</u> to the casino yesterday.

	total	_____	
<input type="checkbox"/>	<input type="checkbox"/>	_____	2. They was go with their friends to the library.

- Students wait for the answer from the teacher
- When the teacher tells the students the answer, they can check to see if they were correct. If they were correct, they add their bet to their point total. If they were wrong, they subtract their bet from their point total
- Continue to the next sentence and repeat
- The student with the most points at the end of the game is the **winner!!!**



- This game can be used with practically any grammar structures and at a range of levels
- With VYL it might be Picture Casino or Words Casino!
- If you wish you can use or make casino chips or toy money
- If you don't have time to make worksheets just write the table on the board and play with an exercise from your book

