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A lot of people play computer games in order to escape dull reality and to fight with horrible monsters or to save the world from hostile aliens.

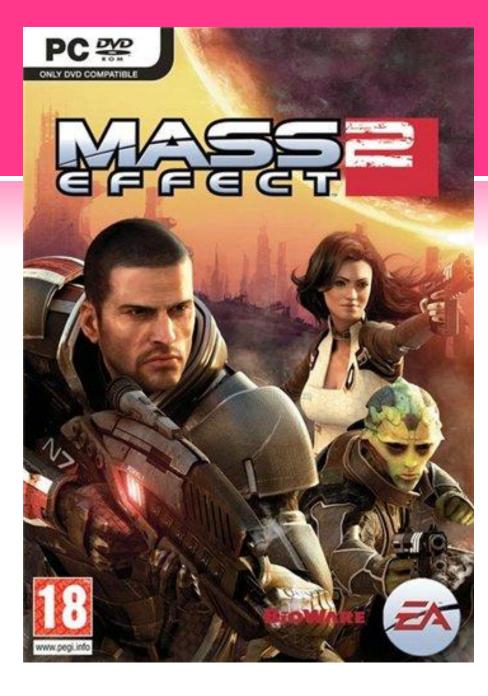


Video and computer games give one the opportunity to plunge into exciting adventures, to explore complicated mazes, to combat frightful dragons, to overcome obstacles, to operate various vehicles, to fly an aircraft, to pilot a spaceship, to look after a virtual pet, to build cities, to play sport games, to solve different puzzles and even o control the lives of people.



video games are constantly becoming more life-like and complex. New styles and genres annear







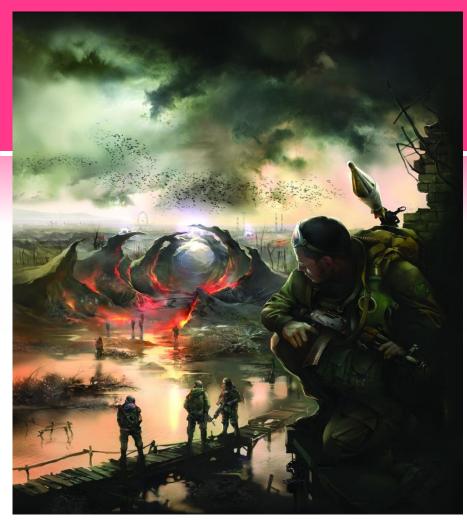


The development of a computer game demands the work and skills of quite a large group of people including programmers, graphic designers, sound designers, musicians, and other



contain a unique synthesis of 3D art, sound effects, real-life environment, people-like characters, architecture, artificial intelligence, dramatic performances, music, storytelling, and interactivity.





## DISADVANTAGES OF COMPUTER AND VIDEO GAMES





Many games encourage violent behavior, blur the difference between right and wrong and cause

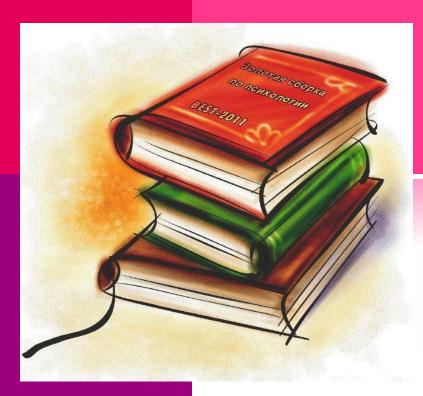






video and computer games make children unsociable and passive. They are absorbed in games without speaking

Playing computer games stunts brain growth. They can play for hours without eating, sleeping or



Besides, aggressive games have a negative influence on people's psyche.



children, teenagers and grown-ups who are fond of computer games are not interested in reading. They sit in front of the computer screen instead of playing outside or training themselves physically. That's why



## ADVANTAGES OF COMPUTER AND VIDEO GAMES



But video and computer games have advantages as well. Most games require a great deal of patience and focus from the player so video games may even increase players' attention capacities.



Games may also improve a child's visual skills and develop coordination.

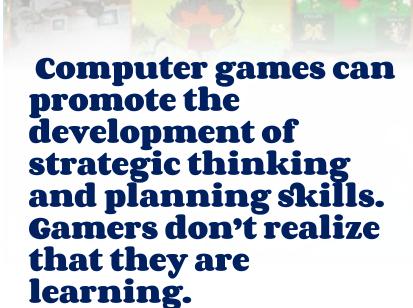
Certain types of video games can improve gamers dexterity as well as their ability to solve problems.



Educational games attempt to teach players using the game as a vehicle. They help children develop maths, reading skills and spelling through play.



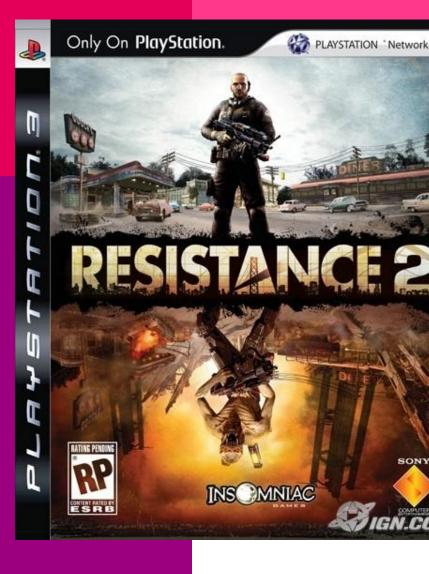






What parents should do is to control the playing, distribution, purchase, or sale of video and





SONY

Violent games must be banned and the time of playing games should be strictly limited. Instead of killing and injuring people the aim of the game can be to save somebody or to



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